



APPRENTICESHIP UNITY3D DEVELOPER (M/F/D)

TASKS AND RESPONSIBILITIES:

- Programming and implementation of Augmented Reality and Virtual Reality Projects

REQUIREMENTS:

- Experience working with Unity3D and C#
- Ability to work well in a team and independently
- Motivation and enthusiasm for learning new things and growing
- Experience working with Unreal and C++ is highly welcome
- Experience working with Maya or Blender is highly welcome

WE OFFER:

- Cool, laid-back team in an attractive location
- Exciting projects in VR/AR/Gamification
- Flexible work schedule and steady workload
- Lots of freedom for personal growth
- Minimum *Monatsbruttopraktikumsgehalt* (monthly gross pay for intern) of € 1400 (plus one additional monthly salary Christmas/Summer bonus)

ABOUT US:

MEDIASQUAD is on fire for Virtual Reality (VR) and Augmented Reality (AR)! We use our passion and experience to create virtual AR and VR tools for companies like BRP-Rotax, Swarovski or Novartis. Additionally, we develop cutting-edge prototypes. Our high-end solutions have won several awards, including the VR Award 2020 in the category „VR Enterprise Solution of the year“.

As a company, we celebrate the charm and flexibility of a small studio, where everyone matters and makes a difference. Depending on the project's needs, we also collaborate with a trusted and growing network of professionals.

MEDIASQUAD's beautiful office is located in the heart of Innsbruck, a lively and pulsating student, culture and sport city, and easily accessible from anywhere in town.

Starting date: starting immediately; duration 4-6 months

Workplace: Innsbruck, Austria

Bewerbung an: jobs@msq.at

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